# Information and Coding Theory

## Solutions to Exercise Sheet 2

#### Exercise 1.

- (a) First, we need to find the marginal probability distributions p(x) and p(y). For this we use the relation  $p(x) = \sum_y p(x, y)$ , which gives  $p(x) = p(y) = \{\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\}$ . Therefore  $H(X) = -\sum_x p(x) \log p(x) = H(Y) = \log 3$  bits.
- (b)  $H(X,Y) = -\sum_{x,y} p(x,y) \log_2 p(x,y) = 2\log 3 4/9.$
- (c) In order to find H(X|Y), we need to find p(x|y), which is given by p(x|y) = p(x,y)/p(y). Using the definition of H(X|Y), we obtain  $H(X|Y) = -\sum_{x,y} p(x,y) \log_2 p(x|y) = \log 3 4/9$  bits. With the same method, we find  $H(Y|X) = \log 3 4/9$  bits.

Alternatively, using the results of (a) and (b), we directly compute  $H(Y|X) = H(X,Y) - H(X) = \log 3 - 4/9 = H(Y|X)$ .

- (d) Using (a) and (b), we find I(X; Y) = H(Y) H(Y|X) = 4/9 bits.
- (e) Cf. lecture notes or the Wikipedia page on mutual information<sup>1</sup>.

#### Exercise 2.

- (a) By using the chain rule,  $H(X_1, X_2, ..., X_k) = \sum_{i=1}^k H(X_i | X_{i-1}, ..., X_1)$ . The i-th draw with replacement implies that  $X_i$  is independent of  $X_j$ . Thus,  $H(X_1, X_2, ..., X_k) = \sum_{i=1}^k H(X_i)$ . As all draws have the same probability distribution,  $H(X_1, X_2, ..., X_k) = kH(X)$ .
- (b) The i-th draw is described by the random variable  $X_i$ . Since the i-th draw is independent of all previous ones, and the color of the balls drawn during the first i-1 draws is not known (e.g., it is forgotten; the experiment can be also described as taking i-1 balls from one urn and putting them into another urn without looking at them), **no information is gained** prior to the i draw. Therefore, the entropy does not change with i, yielding  $H(X_i) = H(X)$ , where X stands for the color of the ball at an arbitrary draw.
- (c) We find that  $p(X_1 = c_1, X_2 = c_2) = p(X_1 = c_2, X_2 = c_1)$ , where  $c_i$  is a certain color. To prove this, let the total number of balls in the urn be t = r + g + b. Then model the experiment by a tree where each level represents a draw and each branch is labeled by a particular color. For example, the probability that the first ball drawn is red is  $p_r = \frac{r}{t}$ , and the second ball drawn is green is  $p_g = \frac{g}{t-1}$ . Now if the order of the balls drawn is reversed, the probabilities become  $p_g = \frac{g}{t}$  and  $p_r = \frac{r}{t-1}$ , respectively. However, the product of the two probabilities remain the same:

$$\frac{r}{t} \cdot \frac{g}{t-1} = \frac{r}{t-1} \cdot \frac{g}{t}$$

This reasoning can be used for any path in the tree, proving the relation.

(d) The probability to draw a red ball with the second draw is given by

$$p(X_2 = r) = p(X_1 = r, X_2 = r) + p(X_1 = g, X_2 = r) + p(X_1 = b, X_2 = r),$$

since getting a red ball for the second draw may be preceded by drawing a red, green or blue ball first. By using the result of (c), we have

$$p(X_2 = r) = p(X_1 = r, X_2 = r) + p(X_1 = r, X_2 = g) + p(X_1 = r, X_2 = b) = p(X_1 = r).$$

<sup>1</sup>http://en.wikipedia.org/wiki/Mutual\_information

- (e) The previous result shows that  $p(X_2 = r) = p(X_1 = r)$ . Similarly,  $p(X_2 = g) = p(X_1 = g)$  and  $p(X_2 = b) = p(X_1 = b)$ .
- (f) The marginal probabilities are the same for the first and second draw, i.e.  $p(X_2 = c_i) = p(X_1 = c_i)$ , thus  $H(X_2) = H(X_1)$ .

The results of (e) and (f) can be trivially generalized for the subsequent draws:  $p(X_1 = c_i) = p(X_2 = c_i) = \cdots = p(X_k = c_i)$ , yielding  $H(X_1) = H(X_2) = \cdots = H(X_k)$ , what constitutes the constructive proof of (b).

(g) By using the chain rule  $H(X_i|X_{i-1},...,X_1) \leq H(X_i)$ , we have (for dependent random variables)  $H(X_1,X_2,...,X_k) \leq \sum_{i=1}^k H(X_i)$ . Using  $H(X_i) = H(X)$ , we get  $H(X_1,X_2,...,X_k) \leq kH(X)$ .

#### Exercise 3.

- (a) Using the definition of the conditional probability, one can write p(x,z|y) = p(x|y)p(z|x,y). However, for the Markov chain p(z|x,y) = p(z|y), thus one obtains p(x,z|y) = p(x|y)p(z|y).
- (b) The chain rule for mutual information is given by

$$I(X_1, X_2, ..., X_n; Y) = \sum_{i=1}^{n} I(X_i; Y | X_1, X_2, ..., X_{i-1}).$$

Thus, I(X;Y,Z) = I(Y,Z;X) = I(Y;X) + I(Z;X|Y) and I(Y,Z;X) = I(Z;X) + I(Y;X|Z). Furthermore, we have the definition (see lecture)

$$I(Z;X|Y) = -\sum_{x,y,z} p(x,y,z) \log \frac{p(x|y)p(z|y)}{p(z,x|y)}.$$

Using the result of (a), we conclude that I(Z;X|Y) = 0. Taking into account that  $I(Y;X|Z) \ge 0$ , one obtains  $I(X;Y) \ge I(X;Z)$ .

- (c) Using the result of (b),  $I(X;Z) \le I(X;Y) = H(Y) H(Y|X)$ . Now  $\max\{I(X;Y)\} = \log k$  as  $H(Y|X) \ge 0$  and  $\max\{H(Y)\} = \log k$ . The limit is reached if Y = f(X) and Y is uniformly distributed. One finally obtains the inequality  $I(X;Z) \le \log k$ .
- (d) If k = 1, then I(X;Z) = 0. The set  $\mathcal{Y}$  contains only one element, thus all information contained in X is lost by the operation  $X \to Y$ .

# Exercise 4.

(a) The probability of a Bernoulli experiment in general reads  $p(x_1, x_2, ... x_n) = p^k (1-p)^{n-k}$ . Since for a typical sequence  $k \approx np$ , we find the probability to emit a particular typical sequence:  $p(x_1, x_2, ... x_n) = p^k (1-p)^{n-k} \approx p^{np} (1-p)^{n(1-p)}$ .

The latter can be approximate as a function of the entropy:

$$\log p(x_1, x_2, ...x_n) \approx np \log p + n(1-p) \log(1-p) = -nH(p).$$

Thus,  $p(x_1, x_2, ...x_n) \approx 2^{-nH(p)}$ .

(b) The number of typical sequences  $N_{ST}$  is given by the number of ways to have np ones in a sequence of length n (or to get np successes for n trials in a Bernoulli experiment). Thus

$$N_{ST} = \binom{n}{np} = \frac{n!}{(np)!(n(1-p))!}.$$

By using the Stirling approximation one obtains  $\log N_{ST} \approx nH(p)$ . Comparison to the total number of sequences that can be emitted by the source:  $N_{ST} = 2^{nH(p)} \le 2^n$ . The probability that the source emits a sequence that is typical is  $P_{ST} = p_{ST}N_{ST} \approx 1$  for  $n \gg 1$ .

(c) The most probable sequence 1111.....1 if p > 1/2 or 0000.....0 if p < 1/2. This sequence is not typical.

#### Exercise 5.

- (a) By replacing H(Y|X) = H(X,Y) H(X) in the definition of the distance, we obtain  $\rho(X,Y) = 2H(X,Y) H(X) H(Y)$ . Furthermore, the definition I(X;Y) = H(X) + H(Y) H(X,Y) gives us the second expression.
- (b) Proof of the properties in order of appearance:
  - (1)  $\rho(x,y) \ge 0$  since  $H(X|Y) \ge 0$  and  $H(Y|X) \ge 0$ .
  - (2)  $\rho(x, y) = \rho(y, x)$  is trivially given by its definition.
  - (3)  $\rho(x,y) = 0$  iff H(Y|X) = H(X|Y) = 0, which holds iff there exists a bijection between X and Y.
  - (4) Let  $A = \rho(x, y) + \rho(y, z) \rho(x, z)$ . Using (a) we get A = 2[H(X, Y) + H(Y, Z) H(Y) H(X, Z)]. Using the strong subadditivity  $H(X, Y) + H(Y, Z) H(Y) \ge H(X, Y, Z)$ , we have  $A \ge 2[H(X, Y, Z) H(X, Z)] \equiv 2H(Y|X, Z) \ge 0$ .

### Exercise 6.

- (a) For instance if  $X = Y = Z = \{0, 1\}$ , X = Y = Z with uniform distributions. We have I(X;Y) = 1 bit since I(X;Y) = H(Y) H(Y|X) and H(Y|X) = 0 (because X are Y perfectly correlated). We find I(X;Y|Z) = 0 bit since (X,Y) = f(Z). One verifies that I(X;Y;Z) > 0 and I(X;Y|Z) < I(X;Y).
- (b) For instance if  $\mathcal{X} = \mathcal{Y} = \mathcal{Z} = \{0, 1\}$  and  $Z = X \oplus Y$  (sum mod 2), with:

		Y =		
P(X, X)	Y)	0	1	
	0	1/4	1/4	1/2
X =	1	1/4	1/4	1/2
		1/2	1/2	1

We obtain I(X;Y) = 0 bit since X and Y are independent and thus H(Y|X) = H(Y). Furthermore, I(X;Y|Z) = H(X|Z) - H(X|Y,Z). In our example X is fixed if one knows Y and Z. Thus, H(X|Y,Z) = 0. This implies I(X;Y|Z) = H(X|Z). One obtains I(X;Y|Z) = 1 bit. One verifies that I(X;Y;Z) = -1 bit < 0 bit and I(X;Y|Z) > I(X;Y). We confirm furthermore, that

verifies that I(X;Y;Z) = -1 bit < 0 bit and I(X;Y|Z) > I(X;Y). We confirm furthermore, that I(X;Z) = I(Y;Z) = 0. Therefore, the corresponding Venn diagram is like in Fig. 1, which shows that there is a *negative* overlap between the three random variables X, Y and Z.

**Optional:** An interesting exercise is to determine under which conditions (independence, perfect correlation) on the three variables X, Y and Z one obtains a maximal or minimal I(X;Y;Z).

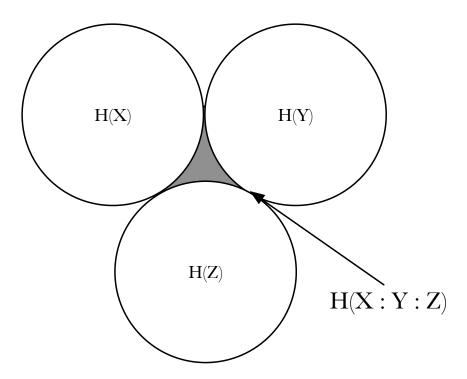


Figure 1: Venn diagram depicting the example of the Exercise 6(b).